

phyCORE-AM57x C66x DSP / phyCORE-AM57x using C66x DSP to accelerate computation

<https://develop.phytec.com/phycore-am57x/latest/software-development/application-development/offloading-computation-to-dsps>

AM57x CPUC66x DSP

DSPDSPDSP

BSPOpenCLAPIBSP

<http://downloads.ti.com/mctools/esd/docs/opencl/offload.html>

CPU100x100

matmul_arm.cpp

```

#include <cassert>
#include <cstdlib>
#include <iostream>

using namespace std;

const int DIM      = 100;
const int mat_N    = DIM;
const int mat_K    = DIM;
const int mat_M    = DIM;

void mat_mpy(const float *A, const float *B, float *C, int mat_N, int mat_K, int mat_M)
{
    for (int col = 0; col < mat_M; ++col)
        for (int row = 0; row < mat_N; ++row)
        {
            C[row*mat_M+col] = 0;
            for (int i = 0; i < mat_K; ++i)
                C[row*mat_M+col] += A[row*mat_K+i] * B[i*mat_M+col];
        }
}

int main(int argc, char *argv[])
{
    size_t mat_size = DIM * DIM * sizeof(float);

    // Allocate matrices
    float *A      = (float *) malloc(mat_size);
    float *B      = (float *) malloc(mat_size);
    float *C      = (float *) malloc(mat_size);
    // Ensure memory was successfully allocated
    assert(A != nullptr && B != nullptr && C != nullptr && C != nullptr);

    // Initialize matrices
    srand(time(0));
    for (int i=0; i < mat_N * mat_K; ++i) A[i] = rand() % 5 + 1;
    for (int i=0; i < mat_K * mat_M; ++i) B[i] = rand() % 5 + 1;
    for (int i=0; i < mat_N * mat_M; ++i) C[i] = 0.0;

    // Multiply matrices C = A x B
    mat_mpy(A, B, C, mat_N, mat_K, mat_M);

    free(A);
    free(B);
    free(C);

    return 0;
}

```

[phyCORE AM57x SDK](#) / [phyCORE AM57x how to install SDK and use](#)

```
$CXX -std=c++11 matmul_arm.cpp -o matmul_arm
```

```

[linux-devkit]:~> $CXX -O matmul_arm.cpp -o matmul_arm
[linux-devkit]:~> ls
matmul_arm  matmul_arm.cpp

```

OpenCLDSP

```

const std::string kernelSrc = R"(
    kernel void ocl_matmpy(const global float *a, const global float *b, global float *c, int mat_K, int mat_N)
    {
        int col    = get_global_id(0);
        int mat_M   = get_global_size(0);

        for (int row = 0; row < mat_N; ++row)
        {
            c[row * mat_M + col] = 0;
            for (int i = 0; i < mat_K; ++i)
                c[row * mat_M + col] += a[row*mat_K+i] * b[i*mat_M+col];
        }
    }
)";

```

OpenCL KernelOpenCL-CCOpenCL-C

kernel

- 1.
2. Queue
3. OpenCL-Ckernel
4. QueueKernel
- 5.

matmul_dsp.cpp

```

#include <iostream>
#include <cstdlib>
#include <assert.h>
#include <utility>
#include "ocl_util.h"

#define __CL_ENABLE_EXCEPTIONS
#include <CL/cl.hpp>
/*****
 * C[N][M] = A[N][K] * B[K][M];
 *****/
using namespace cl;

using std::cout;
using std::cerr;
using std::endl;

const int DIM      = 100;
const int mat_N    = DIM;
const int mat_K    = DIM;
const int mat_M    = DIM;

const std::string kernelSrc = R"(
    kernel void ocl_matmpy(const global float *a, const global float *b, global float *c, int mat_K,int
mat_N)
    {
        int col    = get_global_id(0);
        int mat_M   = get_global_size(0);

        for (int row = 0; row < mat_N; ++row)
        {
            c[row * mat_M + col] = 0;
            for (int i = 0; i < mat_K; ++i)
                c[row * mat_M + col] += a[row*mat_K+i] * b[i*mat_M+col];
        }
    }
)";

void mat_mpy_ocl(float *A, float *B, float *C, int mat_N, int mat_K, int mat_M, std::size_t mat_size)
{

```

```

try
{
    // Initialize context and command queue
    Context context(CL_DEVICE_TYPE_ACCELERATOR);
    std::vector<Device> devices = context.getInfo<CL_CONTEXT_DEVICES>();
    CommandQueue Q (context, devices[0]);

    // Build the OpenCL program
    Program::Sources source(1, std::make_pair(kernelSrc.c_str(), kernelSrc.length()));
    Program P = Program(context, source);
    P.build(devices);

    // Create buffers from memory allocated via __malloc_ddr
    Buffer bufA(context, CL_MEM_READ_ONLY|CL_MEM_USE_HOST_PTR, mat_size, A);
    Buffer bufB(context, CL_MEM_READ_ONLY|CL_MEM_USE_HOST_PTR, mat_size, B);
    Buffer bufC(context, CL_MEM_WRITE_ONLY|CL_MEM_USE_HOST_PTR, mat_size, C);

    // Create kernel and set up arguments
    Kernel K(P, "ocl_matmpy");
    K.setArg(0, bufA);
    K.setArg(1, bufB);
    K.setArg(2, bufC);
    K.setArg(3, mat_K);
    K.setArg(4, mat_N);

    // Run the kernel and wait for completion
    Event E;
    Q.enqueueNDRangeKernel(K, NullRange, NDRange(mat_M), NDRange(1), NULL, &E);
    E.wait();
}
catch (Error err)
{
    cerr << "ERROR: " << err.what() << "(" << err.err() << ", " << ocl_decode_error(err.err()) << ")" << endl;
    exit(-1);
}
}

int main(int argc, char *argv[])
{
    std::size_t mat_size = DIM * DIM * sizeof(float);

    // Allocate matrices
    float *A = (float *) __malloc_ddr(mat_size);
    float *B = (float *) __malloc_ddr(mat_size);
    float *C = (float *) __malloc_ddr(mat_size);

    assert(A != nullptr && B != nullptr && C != nullptr && C != nullptr);

    // Initialize matrices
    srand(42);
    for (int i=0; i < mat_N * mat_K; ++i) A[i] = rand() % 5 + 1;
    for (int i=0; i < mat_K * mat_M; ++i) B[i] = rand() % 5 + 1;
    for (int i=0; i < mat_N * mat_M; ++i) C[i] = 0.0;

    // Multiple matrices C = A x B
    mat_mpy_ocl(A, B, C, mat_N, mat_K, mat_M, mat_size);

    // Free the matrices
    __free_ddr(A);
    __free_ddr(B);
    __free_ddr(C);

    return 0;
}

```

```
$CXX -O3 -std=c++11 matmul_dsp.cpp -lOpenCL -lcl_util -o matmul_dsp
```

```

root@am57xx-phycore-kit:~# ./matmul_dsp
[ 2249.559129] omap-iommu 40d01000.mmu: 40d01000.mmu: version 3.0
[ 2249.565998] omap-iommu 40d02000.mmu: 40d02000.mmu: version 3.0

```

opencl

```

root@am57xx-phycore-kit:~# ls /usr/share/ti/examples/opencl/
Makefile                                ooo_callback
abort_exit                             persistent_clock_concurrent
buffer                                 persistent_clock_spanning
ccode                                  persistent_common
convld                                persistent_kernel_timeout
dgemm                                 persistent_messageq_concurrent
dspheap                               persistent_task_concurrent
dsplib_fft                            persistent_task_spanning
edmamgr                               platforms
float_compute                         sgemm
make.inc                              simple
matmpy                                timeout
monte_carlo                           vecadd
null                                  vecadd_openmp
offline                               vecadd_openmp_t
offline_embed                         vecadd_subdevice

```

makefie

```

root@am57xx-phycore-kit:/usr/share/ti/examples/opencl/simple# ls
Makefile      kernel.cl      simple.cpp
Makefile.rtos simple         simple.o
root@am57xx-phycore-kit:/usr/share/ti/examples/opencl/simple# rm simple simple.o
root@am57xx-phycore-kit:/usr/share/ti/examples/opencl/simple# ls
Makefile      Makefile.rtos kernel.cl      simple.cpp
root@am57xx-phycore-kit:/usr/share/ti/examples/opencl/simple# make
Compiling simple.cpp
g++ -c -O3 -I/usr/include -Wall simple.cpp
root@am57xx-phycore-kit:/usr/share/ti/examples/opencl/simple# ls
Makefile      kernel.cl      simple.cpp
Makefile.rtos simple         simple.o
root@am57xx-phycore-kit:/usr/share/ti/examples/opencl/simple# ./simple
[ 2794.483006] omap-iommu 40d01000.mmu: 40d01000.mmu: version 3.0
[ 2794.488907] omap-iommu 40d02000.mmu: 40d02000.mmu: version 3.0
Done!
root@am57xx-phycore-kit:/usr/share/ti/examples/opencl/simple#

```

<http://downloads.ti.com/mctools/esd/docs/opencl/examples/index.html>

Matrix GUI DemoC66x DSPLinux

DSP			
opencl - Floating Point Computation	opencl	https://downloads.ti.com/mctools/esd/docs/opencl/examples/float_compute.html#	https://github.com/rcn-ee/ti-opencl/tree/master/examples/float_compute
opencl - Vector Addition	opencl	https://downloads.ti.com/mctools/esd/docs/opencl/examples/overview.html#vecadd-example	https://github.com/rcn-ee/ti-opencl/tree/master/examples/vecadd
Video Analytics Demo	opencl	http://processors.wiki.ti.com/index.php/Processor_SDK_Demos_Video_Analytics	Processor SDK Linux Installer, under "example-applications" folder
Multimedia - DSP C66 Image Processing	gstrea mer	http://software-dl.ti.com/processor-sdk-linux/esd/docs/latest/linux/Foundational_Components_Multimedia.html	